

## Recall the definition of $\det(A)$

If  $A = [a_{ij}]$  is an  $n \times n$  matrix, then the **determinant** of  $A$ , denoted  $\det(A)$  or  $|A|$ , is a real number defined to be

- If  $n = 1$ , then  $\det(A) = a_{11}$ , the only entry of  $A$
- If  $n \geq 2$ , then

$$\det(A) = a_{11} \det(A_{11}) - a_{12} \det(A_{12}) + \cdots + (-1)^{1+n} a_{1n} \det(A_{1n})$$

This is called the **cofactor expansion along the first row**

Note: You can expand along any row or any column, but you have to be careful with the  $\pm$  signs.

Let  $A = \begin{bmatrix} 1 & 0 & 3 & 2 \\ 2 & 1 & 0 & 4 \\ 3 & 2 & 2 & 0 \\ 0 & 0 & 3 & 4 \end{bmatrix}$  and  $B = \begin{bmatrix} -1 & 2 & 0 & 4 \\ 0 & 3 & 3 & 3 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 4 \end{bmatrix}$

1. Find  $\det(A)$  by expanding along the first row
2. Find  $\det(A)$  by expanding along the second column
3. Find  $\det(B)$ . You can pick the row or column to expand along
4. Compute  $\det(AB)$  and  $\det(BA)$ .  
What property of determinants do your calculations demonstrate?
5. Calculate  $\det(A^T)$  and  $\det(B^T)$   
What property of determinants do your calculations demonstrate?

*Feel free to use Mathematica's `Det[ ]` command for #4 and #5.*

A vector space is a nonempty set of objects  $V$ , called *vectors*, which have two operations defined: *addition of vectors* and *multiplication by scalars* (real numbers), subject to the ten axioms listed below.

The axioms must hold for all vectors  $\vec{u}, \vec{v}, \vec{w} \in V$  and for all scalars  $c$  and  $d$ .

1.  $\vec{u} + \vec{v} \in V$
2.  $\vec{u} + \vec{v} = \vec{v} + \vec{u}$
3.  $(\vec{u} + \vec{v}) + \vec{w} = \vec{u} + (\vec{v} + \vec{w})$
4. There exists a vector  $\vec{0} \in V$  such that  $\vec{u} + \vec{0} = \vec{u}$
5. For all  $\vec{u} \in V$ , there is a vector  $-\vec{u} \in V$  such that  $\vec{u} + (-\vec{u}) = \vec{0}$
6.  $c\vec{u} \in V$
7.  $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$
8.  $(c + d)\vec{u} = c\vec{u} + d\vec{u}$
9.  $c(d\vec{u}) = (cd)\vec{u}$
10.  $1\vec{u} = \vec{u}$