

# Recall: The 160-bit Digital Signature Algorithm

## Alice – Key Generation

- ▶ Generate 1024-bit prime  $p$  and 160-bit prime  $q$  where  $q \mid (p - 1)$
- ▶ Find  $\alpha \in \mathbb{Z}_p^*$  where  $\text{ord}(\alpha) = q$
- ▶ Choose random  $0 < d < q$  and compute  $\beta \equiv \alpha^d \pmod{p}$
- ▶ Publish  $(p, q, \alpha, \beta)$

# Recall: The 160-bit Digital Signature Algorithm

## Alice – Sign message $x$

- ▶ Choose ephemeral  $0 < k_E < q$  and compute
- ▶ Compute

$$\begin{aligned} r &\equiv (\alpha^{k_E} \mod p) \mod q \\ s &\equiv (\text{SHA}(x) + dr) k_E^{-1} \mod q \end{aligned}$$

- ▶ Send  $(x, (r, s))$

## Bob – Verify signature using public $(p, q, \alpha, \beta)$

$$\begin{aligned} w &\equiv s^{-1} \mod q \\ u_1 &\equiv w \cdot \text{SHA}(x) \mod q \\ u_2 &\equiv w \cdot r \mod q \\ v &\equiv (\alpha^{u_1} \beta^{u_2} \mod p) \mod q \end{aligned}$$

If  $v \equiv r \mod q$  then valid