In each case, find a 3×3 matrices that produces the 2D transformation in homogeneous coordinates. Use *Mathematica* to verify your answer.

- 1. Translate by (2,5) then reflect across the x-axis
- 2. Reflect across the x-axis then translate by (2,5)
- 3. Rotate by $\frac{3\pi}{4}$ counter-clockwise about the point (-3,2)